



# LIGHT JUGGLING

THANK YOU FOR USING K8.  
TO AVOID DAMAGING THE SYSTEM AND TO OBTAIN MAXIMUM PERFORMANCE  
PLEASE READ THE FOLLOWING INSTRUCTIONS BEFORE USING THE PRODUCTS.

## 1.0

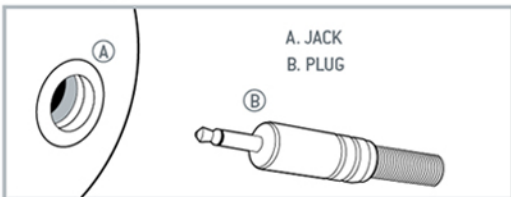
### LMR SYSTEM

LMR is a high intensity LED electronic system. It emits different colours and light effects controlled by a microprocessor. This system works with a plug to select the effects desired and another plug for charging.

## 2.0

### PROGRAMS

To select a lighting effect, insert the PLUG [B] in the JACK [A]. Press softly until the desired effect is found. We recommend neither transport nor use the product with PLUG [B] inserted



- |            |  |
|------------|--|
| 1 DEMO     | 11 ALTERNATIVE   |
| 2 RED      | 12 BLINK<br>(Red/Green/Blue)                           |
| 3 GREEN    | 13 BLINK<br>(Red/Green/Blue/Yellow/Cyan/Magenta/White) |
| 4 BLUE     | 14 AUTOACCELERATE                                      |
| 5 YELLOW   | 15 SEQUENCE 1  |
| 6 CYAN     | 16 SEQUENCE 2  |
| 7 MAGENTA  | 17 SEQUENCE 3  |
| 8 WHITE    | 18 OFF   |
| 9 MORPH    |  |
| 10 MORPH 2 |  |

#### NOTE



While using any effect for 10 seconds, it will be recorded in the memory of the system, in order to repeat the effect when turned on again.

# 3.0

## COLOR COMBINATIONS

COLORS: Red / Green / Blue / Yellow / Cyan / Magenta / White

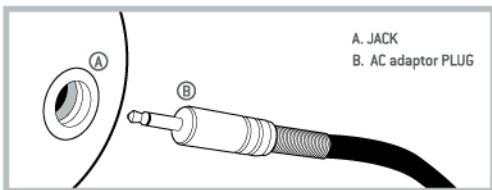


# 4.0

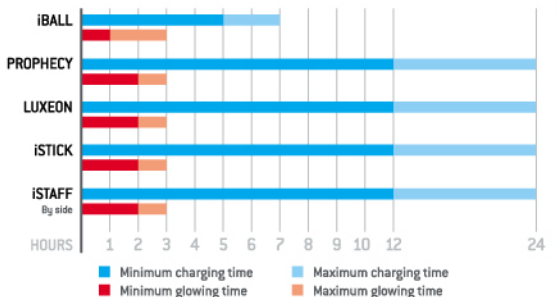
## CHARGING

### 4.1

To charge the battery, connect the AC adaptor to the wall outlet and insert the AC adaptor PLUG (B) to the lighting prop JACK (A)  
The charge lamp in the AC adaptor lights up while connecting in to the wall outlet.



### 4.2 CHARGING TIME



Approximate charging times.  
Do not exceed charging times.

WE ARE WORKING ON DIFFERENT VERSIONS.  
THIS INFORMATION WILL BE UPDATED SOON.  
IF YOU HAVE ANY QUESTIONS OR DOUBTS, PLEASE CONTACT US.

[www.k8juggling.com](http://www.k8juggling.com)